

ABEX Mikulov 2019

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## **BROADCAST GRAPHICS**



THE PRIME PLATFORM – OVERALL BENEFITS

SINGLE DESIGN TOOL Branding, Video Walls, Production Graphics, Clips, Touch Screens

ONE BOX CAN DO MORE Mix and match inputs and outputs: NDI, DVI, SDI, IP, etc. up to 8 I/Os, 4 F&K out etc

FLEXIBILITY Sub-channel allows for any canvas size, any number of outputs, in any resolution. Not limited by SDI.

END-TO-END HDR WORKFLOW Canvas support of HDR effect with full 12-bit DisplayPort broadcast output VS 10-bit

**NEW** – PRIME INTELLICOMMANDER SUPPORT AND LIVE MODE





### INTELLICOMMANDER

**ACURATE, FLEXIBLE, CUSTOMIZED CONTROL** 

IDEAL FOR UNSCRIPTED WORKFLOWS, LIVE SPORTS

MAKES PRODUCTION FASTER AND EASIER

CUSTOMIZED, RELEGENDABLE LCD BUTTONS FOR OPTIMIZED WORKFLOW

# LIVE MODE "COMPOSE TO AIR"

IDEAL FOR UNSCRIPTED WORKFLOWS, LIVE SPORTS

ALLOWS DESIGNERS TO OUTPUT PRIME CANVAS TO ANY OUTPUT CHANNEL

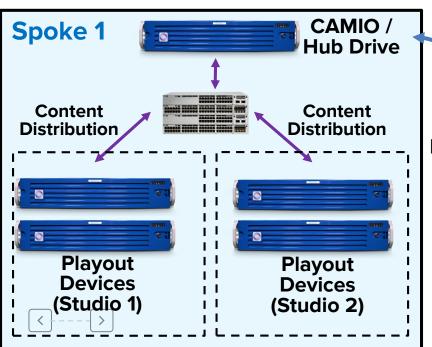
# **CAMIO & HUB DRIVE**

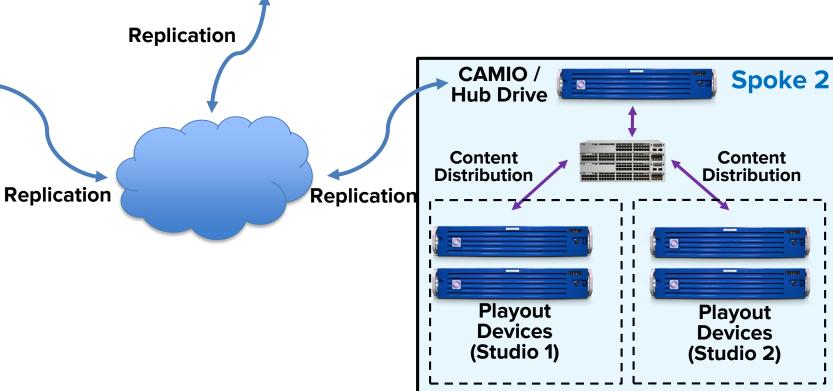


**HUB & SPOKE WORKFLOW** 



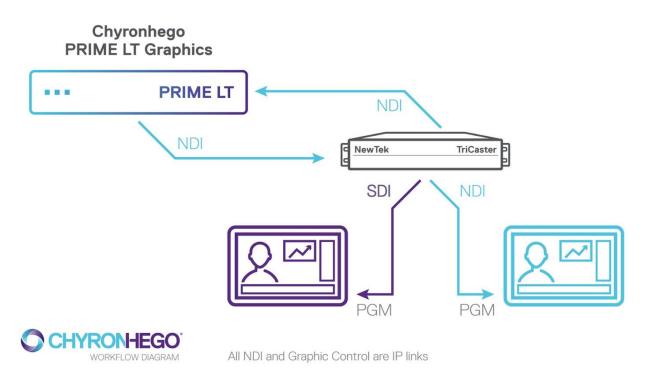
NEW – workflow improvements around Prime





## **BROADCAST GRAPHICS**

**NEW** PRIME LT – THE POWER OF PRIME FOR NDI WORKFLOWS



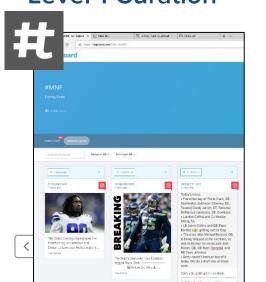
- Augment quality of graphics to NDI-based productions
- Built on ChyronHego's powerful graphics engine
- Integrates with Newtek Tricaster
- Simple and clear pricing structure, appealing to non broadcast customers

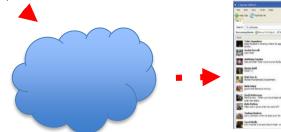
# SHOUT

**NEW - TAGBOARD / SOCIAL NEWS DESK SUPPORT** 



Social News Desk / **Tagboard** Editorial Management Level 1 Curation







**Shout** Playout Control Level 2 Curation





# VIRTUAL SETS / AUGMENTED REALITY

PORTFOLIO OVERVIEW

### **UNREAL ENGINE**

- Photorealistic effects
- MOS driven workflow
- Previews from CAMIO
- Includes primitive library
- Parallax effect



# **SEPARATION**



**G. PLATFORM PRIME CG LYRICX** REMOTE PRODUCTION **METACAST** SHOUT **CAMIO** VIRTUAL SET AND AR



**SPORT TRACAB COACH PAINT** 

**SHARED CHILDREN** VIRTUAL PLACEMENT **PAINT** GS2